A New Method for Monaural Speech Separation using Ideal Binary Mask

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Abstract

This research work proposes a new computationally efficient method for monaural speech separation using Ideal Binary Mask (IBM). Speech separation systems using IBM in general consists of time-frequency (T-F) analysis by a bank of Gamma tone analysis filters, ideal binary mask computation using clean speech and noise and finally reconstruction of speech using the computed IBM via synthesis filter bank. This method involves post multiplication of IBM with the output of the synthesis filter bank. Which involves many computations without contributing anything to the final output with increased computational delay. This research work solves this issue by changing the order of operation in the reconstruction of speech signal from the noisy speech and improves the performance with minimal computational delay. The proposed method multiplies the computed IBM with T-F signals from the output of the analysis filter bank. This in turn makes many noise dominant frames to be zeros and enables the synthesis filter bank to produce the enhanced speech signal with minimal computational delay. The experimental results show that the proposed approach improves the intelligibility and quality of speech in terms of Short Time Objective Intelligibility (STOI) and Signal to Noise Ratio (SNR) respectively. The proposed method also reduces the computation time considerably as compared to the existing approach of monaural speech separation.

**Index Terms**: Monaural speech separation - Ideal Binary Mask (IBM) – Gamma tone filter bank - Short-Time Objective Intelligibility (STOI) – Signal to Noise Ratio (SNR)

# Introduction

Monaural speech separation is a challenging signal processing problem that finds a lot of applications in speech processing such as speech/speaker recognition, voice communication, air-ground communication and hearing aids. Over the last few decades, researchers have proposed various methods for monaural speech separation. Some of them are spectral subtraction [2], subspace analysis [3], hidden Markov modeling [4], sinusoidal modeling [5] and computational auditory scene analysis (CASA) [1] [6-12]. Except CASA, all the other approaches usually require a prior knowledge about speech and/or noise signal. The CASA has been introduced recently to separate the monaural target speech signal from the acoustic mixture based on the principles of human auditory system. The human auditory system is an acoustic and cognitive wonder, which has the ability to easily separate the target speech from the acoustic mixture. Most of the current CASA based monaural speech separation systems uses the analysis and synthesis filter bank and the approach for resynthesis proposed by Weintraub [1]. Typical CASA based monaural speech separation system decomposes the input speech and noise into various sub-bands and each sub-band is framed by windowing into various T-F units using analysis filter bank [13] [23]. Then the Ideal Binary Mask (IBM) is computed based on the energy of speech and noise signal in each T-F unit [10] [14]. The computed IBM will be multiplied with the output signal from the synthesis filter bank. This approach involves many unnecessary computations since most of the frames have zero values corresponding to the noise dominant T-F units. This will not contribute anything to improve the quality and or intelligibility of the speech signal and also increases the computational complexity. This research work addresses this issue and proposes a new method to reduces the computational complexity by changing the order of operation in the typical monaural speech separation system. An experiment has been conducted to evaluate the performance of the proposed approach using IEEE speech corpus [18] and Noisex-92 [19]. The experimental results show that the proposed approach improves the intelligibility and quality of speech in terms of Short Time Objective Intelligibility (STOI) and Signal to Noise Ratio (SNR) respectively. The proposed approach improves the SNR by an average value of 0.29914 dB for babble noise and 0.30748 dB for factory noise. The proposed approach also reduces the computation time considerably as compared to the existing approach of monaural speech separation.

The remaining part of this research paper is organized as follows: Section 2 describes the operation of a typical monaural speech separation system. The monaural speech separation system based on the proposed approach is described in Section 3. The experimental results of the proposed system are discussed in Section 4. Finally, Section 5 concludes this research paper with possible future extensions.

# Typical Monaural Speech Separation System

CASA is the study of auditory scene analysis (ASA) by computational means [7]. In essence, CASA systems are "machine listening” systems that mimic the human auditory system. The Ideal Binary Mask (IBM) has been proposed as a computational goal of CASA [4] [11] [12] and it is basically a binary matrix, in which 1 indicates speech dominant T-F units and 0 indicates noise dominant T-F units [7] [13] [22]

IBM is defined as M (t, f) =  
where s (t, f) - target speech energy and n (t, f) – interference energy in a T-F unit.

Weintraub [1] has proposed an approach for speech resynthesis in typical monaural speech separation system, which consists of analysis and synthesis filter bank pair. The analysis and synthesis filter bank is modelled by a bank of 128 gammatone filters with the center frequency ranging from 80Hz to 4000Hz [6] [15-16]. The impulse response of the Gammatone filter is given by

hi[t] = (2)  
where a is the amplitude, is the phase, N is the filter order, bi and fi are the filter band width and center frequency of ith filter. The typical CASA based monaural speech separation system following Weintraub approach for speech resynthesis is shown in Figure 1.

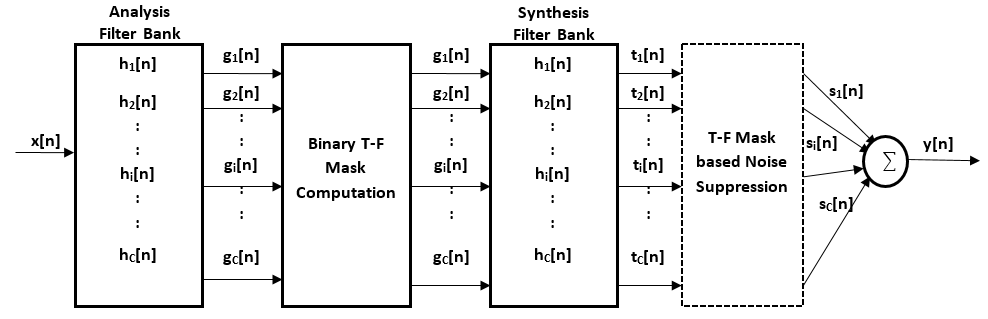


Figure 1: *Block Diagram of Typical Speech Separation System*

## Speech Analysis

The first step in the typical monaural speech separation system is the speech analysis. In which speech, noise and noisy speech will be decomposed into various sub-bands and each sub-band into various T-F units using analysis filter bank. The analysis filter bank performs a FFT filtering of the input signal with the impulse response of the gammatone filter. The output of the analysis filter bank gi[n] is given by

g**i**[n] = x[n] \* hi[n]; 1 ≤ i ≤ C. (3) where \* indicates linear convolution, x[n] – input speech/noise/noisy speech and hi[n] - impulse response of the gammatone filter in ith channel and C is the total number of channels.

## Binary T-F Mask Computation

Computing binary mask is the computational goal of CASA. The speech signal which coming from the analysis filter bank is divided into various T-F units and the energy in each T-F unit is computed. Similarly, the energy of each noise T-F unit is also computed and is mathematically represented as

Speech Energy : SEi,j = i[m])2 (4) Noise Energy : NEi,ji[m])2 (5) where SEi,j - energy of speech signal and NE,i,j - energy of noise signal in ith channel, jth frame respectively, gSi and gNi are the filtered response of speech signal and noise signal in ith channel respectively. L denotes the Frame length and Window shift R is given by R=L/2. Based on the energy values of speech and noise, the T-F Binary Mask is defined as

M (t, f) = (6)

Where 1 indicates that the T-F unit is speech dominant and 0 indicates that the T-F unit is noise dominant.

## Speech Synthesis

The final stage of typical monaural speech separation system is the speech synthesis by a synthesis filter bank. Synthesis filter bank performs the inverse operation of the analysis filter bank. Usually the coefficients in the synthesis filter bank will be the time reversed version of the analysis filter bank, but in this research work the synthesis filter bank uses the same coefficients as that of the analysis filter bank. Instead, the input and output of the synthesis filter bank is flipped in time, thus the original signal can be reconstructed. After estimating the ideal binary mask, the noisy speech signal gi[n] from each channel is flipped and then filtered using the synthesis filter bank. The filtered output is once again flipped and framed in to various T-F units by windowing technique. Finally, the computed ideal binary mask in the previous stage is multiplied to obtain the denoised speech. The mathematical expressions for the above steps in typical monaural speech separation system is given below

ki[n] = fi[n] \* hi[n]

= n-m] (7) Here fi[n] = gi[-n].

si,i[m] pi,j[jR-m] (8) where ti[n] = ki[-n]

and pi,j =

Here w[n] is the sliding cosine window which is defined as,

w[n] = (9)

and finally the output from each channel si[n] is added together to get the denoised output speech.

n] (10)

# Proposed Monaural Speech Separation System

The proposed monaural speech separation system uses the same structure as that of the typical speech separation system except for the change in order of operation. The proposed model of monaural speech separation system is shown in Figure 2. In which, the IBM computed after the analysis filter bank is pre multiplied with the noisy speech signal and then sent to the synthesis filter bank. On multiplying the mask with the noisy speech signal many noise dominant frame will be made to zero. This makes the synthesis filter bank to reconstruct the speech signal with less amount of time as compared to the typical CASA speech separation system.

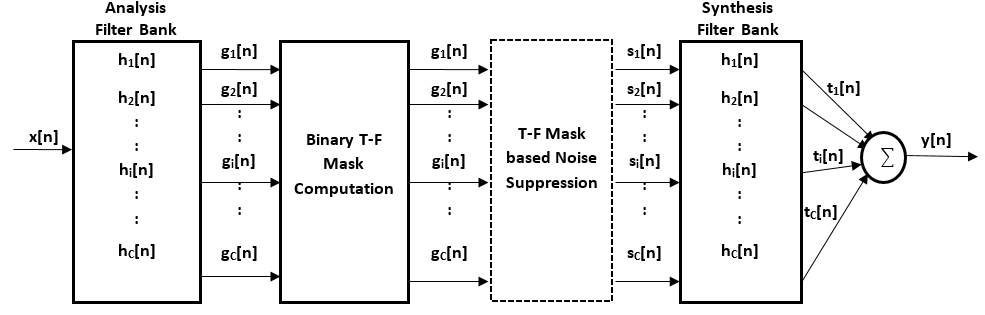


Figure 2: *Block Diagram of Proposed Speech Separation System*

The mathematical expression of the proposed system for speech resynthesis is shown below

si,i[m] pi,j[jR-m] (11)

where pi,j = , R = L/2 and w[n] is the sliding cosine window.

In the speech synthesis, the signal si[n] (decomposed speech signal after mask multiplication) is flipped and convolved with the impulse response of the gammatone filter.

ki[n] = fi[n] \* hi[n]

= n-m] (12) where fi[n] = si[-n]

The output of the synthesis filter bank from each channel ki[n] is once again flipped and added together to get the denoised output speech y[n]

n] (13)

where ti[n] = ki[-n].

# Experimental Results and Discussion

The performance of the typical and the proposed CASA based speech separation systems is evaluated using the IEEE speech database [18] and Noisex-92 [19] noises. Both the systems were implemented in Matlab and tested using the Computer with the following specifications:

Intel® Core™ i5-3210M CPU@2.50Ghz, RAM: 4.00GB, 64- bit operating System, Windows 10 Home edition.

MATLAB Version: R2015a.

The design specification of the Gammatone analysis and synthesis filter bank is given below

Table 1: *Filter bank specifications*

|  |  |  |
| --- | --- | --- |
| Parameters | Analysis Filter Bank | Synthesis Filter Bank |
| Order | 4 | 4 |
| Number of Channels | 128 | 128 |
| Length of Impulse Response | 1024 | 1024 |

The performance of the proposed system evaluated in terms of speech quality and intelligibility. The quality of the enhanced speech by the proposed system is measured using Signal to Noise Ratio (SNR) improvement and intelligibility is measures using Short Time Objective Intelligibility (STOI) [20].

The SNR improvement is calculated using the following formula [21] [22]

SNR = 10×log() (14)

where Soneall- clean input speech signal and -enhanced output speech signal.

A clean speech signal from IEEE speech corpus is mixed with the babble noise and factory noise from Noisex-92 to obtain the noisy speech signal at SNRs in the range of -5dB to 15dB. This noisy speech is used to determine the SNR improvement and STOI of the proposed system at various input SNRs. The SNR improvement for the factory noise and babble noise is shown in Table 2 and Table 3. Similarly, the STOI value for the factory noise and babble noise is shown in Table 4 and Table 5.

Table 2: *SNR improvement of the proposed system for the factory noise at various input SNRs*

|  |  |  |  |
| --- | --- | --- | --- |
| Input SNR(dB) | Output SNR(dB) | | Improvement(dB) |
| **Typical System** | **Proposed System** |
| -5 | 7.6064 | 7.9325 | 0.3261 |
| 0 | 10.4869 | 10.8704 | 0.3835 |
| 5 | 13.9506 | 14.3267 | 0.3761 |
| 10 | 17.6725 | 17.9212 | 0.2487 |
| 15 | 21.5577 | 21.7607 | 0.2030 |
| **Average** | 14.25482 | 14.5623 | 0.30748 |

Table 3: *SNR improvement of the proposed system for the babble noise at various input SNRs*

|  |  |  |  |
| --- | --- | --- | --- |
| Input SNR(dB) | Output SNR(dB) | | Improvement(dB) |
| **Typical System** | **Proposed System** |
| -5 | 5.9454 | 6.2761 | 0.3307 |
| 0 | 8.4391 | 8.8221 | 0.3830 |
| 5 | 11.5351 | 11.9661 | 0.4310 |
| 10 | 15.0150 | 15.2413 | 0.2263 |
| 15 | 18.7670 | 18.8917 | 0.1247 |
| **Average** | 11.94032 | 12.23946 | 0.29914 |

From Table 2 and 3, it is observed that, the proposed system improves the output SNR with an average value of 0.30748 dB for factory noise and 0.29914 dB for babble noise respectively. This clearly shows that the proposed system improves the speech quality by improving the SNR. The STOI [20] is used in this work as the intelligibility measure which is a simple and reliable objective measure based on short time segments. Generally, the value of STOI will be in the range of 0 to 1. The value of STOI is 1 means the enhanced speech is same as the clean speech and 0 means the enhanced speech has no correlation with the clean speech.

Table 4: *The STOI value of the proposed system for the factory noise*

|  |  |  |  |
| --- | --- | --- | --- |
| Input SNR(dB) | STOI | | Improvement |
| **Typical System** | **Proposed System** |
| -5 | 0.8011 | 0.8086 | 0.0075 |
| 0 | 0.8629 | 0.8709 | 0.0080 |
| 5 | 0.9016 | 0.9234 | 0.0218 |
| 10 | 0.9367 | 0.9471 | 0.0104 |
| 15 | 0.9595 | 0.9636 | 0.0041 |
| **Average** | 0.89236 | 0.90272 | 0.01036 |

Table 5: *The STOI value of the proposed system for the babble noise*

|  |  |  |  |
| --- | --- | --- | --- |
| Input SNR(dB) | STOI | | Improvement |
| **Typical System** | **Proposed System** |
| -5 | 0.7754 | 0.7902 | 0.0148 |
| 0 | 0.8048 | 0.8262 | 0.0214 |
| 5 | 0.8560 | 0.8660 | 0.0100 |
| 10 | 0.9060 | 0.9107 | 0.0047 |
| 15 | 0.9487 | 0.9521 | 0.0034 |
| **Average** | 0.85818 | 0.86904 | 0.01086 |

Similarly, from Table 4 and Table 5, it observed that, the proposed system improves the STOI with an average value of 0.01036 for factory noise and 0.01086 for babble noise. This clearly shows that the proposed system improves the speech intelligibility by increasing the STOI value.

In addition to the above SNR improvement and STOI, computation time and throughput also considered to show the performance of the proposed system. Table 6 compares the computation time and throughput of the proposed system with the typical monaural speech separation system.

Table 6: *Comparison of computation time and throughput of the proposed speech separation system.*

|  |  |  |
| --- | --- | --- |
| Parameters | Typical System | Proposed System |
| Number of Multiplications | 5768060928 | 5768060928 |
| Number of Additions | 5759635712 | 5759635712 |
| Computational Time(sec) | 3.32 | 2.51 |
| Throughput(samples per sec) | 453 | 517 |

The number of multiplications and additions involved is calculated based on the number of frames, number of samples in each frame, the length of impulse response of Gamma tone filter and length of the input noisy speech signal. The number of multiplications and additions involved in both the systems are same. However, there is reduction of 24.4% in the computation time of the proposed system which is evident from Table 6. It is mainly due to the number zeros introduced after multiplying the IBM with the T-F frames of noisy speech signal. From Table 6 it is also observed that, the reduction of computation time leads to 14.13 % improvement of throughput.

# Conclusion

This research work proposed a new method for speech resynthesis in monaural speech separation system without compromising on the quality and intelligibility of the enhanced speech. The proposed method improves the speech quality and intelligibility with minimal computational delay and higher throughput by changing the order of operation. The proposed system requires the knowledge of clean speech and noise to compute the IBM, which is in general not feasible for practical applications. This research work focuses this issue and propose a new method to determine IBM without the knowledge of noise in future.

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